

Groucho: Que Sheet

12/2009

Act One

Q1	lights	house to half	5 count	
Q2	lights	house out	5 count	
Q3	lights sound	preshow lights out with pre-show taped music (simultaneously)	5 count	
Q4	sound	Jim's mic on and piano mic on		
Q5	lights	SR piano light up	5 count	
Q6	spot	spot up Jim SR	1 count	one count follow Q5
Q7	sound (Gershwin)	Frank's mic on		end of piano overture
Q8	spot	pan to Frank in audience		Frank, " Bravo "
Q9	lights	SL table light up	5 count	Frank, " Broadway "
Q10	lights	CL rug light up	Bump	Frank, "The one... the only... Groucho "
Q11	lights	SL table light 50%	5 count	one count follow Q10
Q12	spot	spot out	1 count	Frank exits SL
Q13	spot	spot restore	1 count	Frank enters SL
[40 minutes pass: Warning Song - Lydia the tattooed Lady]				
Q14	lights	SL & CL out	5 count	Frank, "next selection, cup of coffee, ..., & you from the Opera Aida. "
Q15	lights spot	SR piano out open to include Jim	8 count 2 count	Frank (sitting on piano), "Play Jim."
Q16	spot	spot out	Bump	Frank gestures (1,2,3, out)
Q17	sound	music up	5 count	three count follow Q16
Q18	lights	preshow up	5 count	one count follow Q17
Q19	lights	house up	5 count	one count follow Q18

Intermission

Act Two

Q20	lights	house to half	5 count	
Q21	lights	house out	5 count	
Q22	lights sound	preshow out music out	5 count 5 count	
Q22.5	sound	mics up		
Q23	lights	SR piano up	8 count	Jim starts playing piano
Q24	spot	spot up on both	1 count	Frank gestures with music
Q25	lights spot	CL & SL50% up follow Frank	3 count	Frank crosses to center
[25 minutes pass: Warning Frank, "I was invited to a seance once."]				
Q26	lights	dim all 3 areas to 20% (keep spot)	3 count	Frank, "The lights went low " (with music)
Q27	lights	SR, CL & SL50% up	Bump	Frank, "I got the hell out of that seance ."
Q28	spot	stay up, no fade		Frank exits twice (L&R) during bows: stay in place and wait for his return
Q29	lights	CL & SL out	5 count	Frank, " Play Jim "
Q30	spot	spot out	2 count	As Frank exits into audience
Q31	lights	SR piano out	Bump	Jim, "Quack, quack." out
Q32	sound	music up	5 count	three count follow Q31
Q33	lights	preshow up	5 count	one count follow Q32
Q34	lights	house up	5 count	one count follow Q33

END